

Risk & Operational Assessment Activities / On Site Games, Indoors & Outdoors

Next Review: Dec 2025

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| Centre: Whitemoor Lakes | Assessed By: Reviewed By: Nicola Whiting (Chief Instructor) Robin Jones (Senior Instructor) Chris Browning (senior instructor) Luke Austin (senior instructor) Alex Jones (Senior Instructor) | ASSESSED | ASSESSED | ASSESSED | |
| | | Nov 2013 | Nov 2017 | April 2021 | Dec 2024 |
| | | Nov 2014 | Nov 2018 | April 2022 | |
| | | Nov 2015 | Nov 2019 | March 2023 | |
| | | Nov 2016 | April 2021 | Dec 2023 | |

Overview /
 These are instructor led activities taking place at specific open locations around the Whitemoor lakes site encouraging group interaction, communication and teamwork. Included are: Treasure Hunt; Wide Games; Team Games, Extreme teams and Icebreakers

| STEP ONE | STEP TWO | STEP THREE | STEP FOUR | STEP FIVE |
|--------------------------------------|---|--|--|--|
| List significant hazards here: | List groups of people who are at risk from the hazards you have identified: | List the Control Measures for the identified risks: | Identify any residual risk remaining after the control measures have been put in place: | Identify any benefits that may result from exposure to the perceived and residual risk for participants: |
| Slip, trips, bumps and falls. | Instructors Guests | Safe Working practice. Session guide. Staff training Emergency procedures. Safety talk instructs that these are non-contact activities and to watch for uneven ground and man-hole covers when running | Some risk still posed by individuals not following instruction. Uneven ground | Leaders responsibility and trust to groups. |
| Site Traffic | Instructors Guests | Site speed limit and warning signs | Guests or staff not following site signs or may be driving by the lake or to back of a venue room. | Leaders responsibility and trust to groups. |
| Hit by an object | Instructors Guests | Games are given specific boundaries, so no risk of leaving site. First-aider always present. First aid & near miss forms | Getting carried away with games. | Improve communication |

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| Pushed whilst running | Instructors Guests | First-aider always present. First aid & near miss forms | Getting carried away with games. | Leaders responsibility and trust to groups. |
| Wrapped up in parachute | Guests | First-aider always present. First aid & near miss forms | Getting carried away with games. | Leaders responsibility and trust to groups. |
| Hit by another person | Instructors Guests | First-aider always present. First aid & near miss forms | Getting carried away with games. Some individuals may have triggers | Leaders responsibility and trust to groups. |
| Effect of “dizzysticks” WIDE GAMES | Instructors Guests | First-aider always present. First aid & near miss forms | Getting carried away with games. | Leaders responsibility and trust to groups. |
| Night hazards | Instructors Guests | Boundaries restrict games to playing field or often inside venues such as the sports hall. | Getting carried away with games. | |
| Boisterous behaviour Bumps and Collisions | Instructors Guests | Specific safety rules are explained for each game | Getting carried away with games. Some individuals may have triggers. | Leaders responsibility and trust to groups. |